

# GalM Faculty Meeting

4/10/20

Zoom

12pm to 1pm

**Attending:** Natalie Underberg-Goode, Taylor Howard, Madeline Davis, Max Croft, Dan Novatnak, Gideon Shbeeb, Emily Johnson, Rudy McDaniel, Maria Harrington, Eddie Lohmeyer, Dan Cox, Mel Stanfill, Matthew Mosher, John Murray, Terrell Theen, Anastasia Salter, Matin Salemriad, Peter Smith, Stella Sung, Jordan Lipscomb, Robert Littlefield, Devin Monnens

**Call to order:** Natalie Underberg-Goode at 12:00pm

**Approval of previous notes:** Gideon Shbeeb, seconded by Matthew Mosher

## Agenda

### I. Updates (Natalie)

Hiring is frozen; it looks like we will be able to keep our three emergency hires for fall but may have to ask for the hires again for Spring

We will not be able to hire Debbe at the moment

Look into your email about the S / U advice for students; let advising give advice to students about this situation instead of us giving advice about it

Incompletes – be watching requests for incompletes from students, but have something in your syllabus that is clear and consistent

Student complaints – since you can't meet with them in person, the policy is to make sure you have some kind of face to face meeting with the student virtually

We have the money for an industry liaison and for a bootcamp instructor and Dan Cox has volunteered to potentially step in there

Summer is completely online; Fall may be online too and we will need help for advice about how to manage that situation (Peter and Gideon volunteered to be part of that group)

We may need to look into having a requirement for students to have their own technology if Fall goes fully online; could leased laptops be an option

### II. Survey and Strategic Plan (Natalie)

Action steps from the survey (about 40% responded to it)

Natalie presented the strategic plan presentation from the previous NSCM faculty meeting

We need to update who can teach which classes due to our faculty and curriculum changes

### III. Robert's Notes

Robert will provide a letter of context for everyone for Spring semester due to the unique situation we are facing right now; make sure you request the letter directly from Robert

Make sure your information is up to date in Sedona – it is programmed to format information properly for CAH

Annual Reports are due on May 7<sup>th</sup> – you will not have SPOIs by then – and you can also request a 21 day extension if you would like

SPOIS will automatically be added to your packet if you don't request an extension

Make sure you mention everything you had to modify about your courses for the fall and spring semester

Make sure you mention all you have done to help your colleagues

Robert has requested an extension for all three visiting instructors we currently have; those requests were supported by Dean Moore and sent forward to HR; academic affairs will not provide a blanket full year extension but will extend them semester-by-semester; that should be no issue for us because of our classes sizes

This situation will likely cause budget shortfalls at a governmental level, which could come down to us in the form of program cuts, but our program is so large that we are less likely to be affected

Adjunct hires for summer are moving forward but have not been released for fall yet; that being said, they are likely to be approved very soon

#### IV. Mel Stanfill update from Ross Wolf

Lots of work is getting done on the building right now – basically, things that have been paid for are moving forward

The research space in CMB is not far enough along to work on

We can encumber the coding bootcamp money and push it back to summer B if possible

#### V. SPIA Progress Reports (John and Matthew)

Matthew – a review of the Kurios project – it is a web app that allows you to save audio in physical objects; it uses QR code stickers on the object that you can scan with a smartphone camera (kurious.app)

John – a review of a collaborative reality VR project – an exhibition / study for XR would have been sponsored by UCF but was unable to go forward due to the coronavirus; two ongoing projects, RealityFlow and Sherlock, will be published on the maker space site. Exhibited some student works, presented it at the Ethical XR Symposium at FAU, oversaw a T&T grad student who created a rule system for tabletop card games in Unity

Showed a demonstration of RealityFlow, a system that allows multiple people to create content in Unity simultaneously using a mobile or VR interface

#### VI. Communication and Connection During Campus Closure (Taylor)

COMMENTS

VII. Other

COMMENTS

**Adjournment: John Motioned, Dan N. Seconded at 1pm**