**GaIM Faculty Meeting**

September 16, 2022, 12:30-1:30pm

CMB 182

Present: Max Croft, Madeline Davis, Maria Harrington, Taylor Howard, Nicholas Hunter, Jordan Lipscomb, Eddie Lohmeyer, Matthew Mosher, John Murray, David Negrin, Dan Novatnak, Gideon Shbeeb, Daria Sinyagovskaya, Terrell Theen, Natalie Underberg-Goode

Absent: Peter Smith (excused)

**Agenda**

I. UCF Downtown Update (Provost Wolf, Tim Donovan)

II. Program Updates (Natalie)

III. Graduate Update (Peter)

**IV. Undergraduate Updates (David)**

V. Faculty Initiative Report: Competitive Game Design (Gideon)

VI. Committee Updates and Feedback

VII. Other

I. UCF Downtown Update (Provost Wolf, Tim Donovan)

* Downtown Student Service
* Resources
* Pillars
  + First Stop
  + Student Success
  + Student Engagement
  + Well Being
* CAPS
  + I have worked with CAPS and I learned the process of interacting with them. - Student of Concern -
  + CAPS has downtown facilities and can do Telehealth
* Career Services
  + Internships
  + Employer Relations
  + Local Industry, Downtown
  + Handshake?
* What about housing?
  + Unionwest Student Living
    - UWSL is the only student housing at the UCF Downtown and Valencia College Downton campus, and the only downtown campus affiliated housing. UWSL is now managed by Campus Advantage.
  + Affordable housing is the downtown area continues to be a challenge for my students semester after semester.
  + 17%  My Commute was > 1 Hour
  + 653 Students (Capacity) 50/50 valencia and UCF
    - Julian as well
* Issues with “Transient Population”
  + UCF PD is here
  + UCF faculty, staff, and students will escort you to your car.
  + **WALKING ESCORTS - SAFTEY** This is a UCF service I learned about today, please take advantage if you feel the need. UCF Police representatives are available to provide a walking escort for students, faculty, and staff members. At UCF Downtown, you can call 407-235-3800 to request an in-person security escort. A UCF Police staff member or officer will escort them to their destination. The UCF community on Main Campus can call 407-823-5555 to request a walking escort anywhere on campus, and a UCF Police staff member or officer will escort them to their destination.

**IV. Undergraduate Updates (David)**

* Peter is being extremely helpful with showing me the ropes of the Undergraduate Committee and helping me with the role of Chair in the 11th hour, so thank you.
* Rebeca Magsino has been very helpful and patient with me.
  + DM Pending Category is Live - DD is the only downtown advisor
* All the committee members have been flexible.
* “Intermediate Game Development” Course addition to curriculum for GaIM
  + Content of the Programming Pre-Req Chain will be reviewed
  + COP 500 Curriculum Change
  + I am working to build the change in Koale
* I also worked with Jordan to complete our M&S Submission to Kim by the deadline.
* Working with Admissions on Transfer Syllabi
* Working with Admissions on nuances of Restricted Access program
* Open Enrollment will begin on Halloween
* We discussed a long term effort to Combine or Remove courses in the degree program for efficiency.
* “More crossover Game / Web classes”
* “More Courses that can be taught with flexible content like Creative Industries”
* “Offer less classes”
* “Hire more faculty”
* Creative Industries
* It’s kind of a big question, I’m not sure how best to approach it, other than to solicit recommendations from the committee members.

**V. Gideon Shbeeb - Faculty Initiative Report: Competitive Game Design (Gideon)**

* Getting students to enter more game competitions
* Improve the visibility of the program
* Public, Competitive forums
* NYU / USC is winning with projects 18-24 months in their upper division courses
* Syllabus & WebCourses
* A [HIP](https://nam02.safelinks.protection.outlook.com/?url=https%3A%2F%2Ffctl.ucf.edu%2Fteaching-resources%2Fteaching-strategies%2Fhigh-impact-practices%2F&data=05%7C01%7CNatalie.Underberg-Goode%40ucf.edu%7C00b970ff67104198a32d08da98111444%7Cbb932f15ef3842ba91fcf3c59d5dd1f1%7C0%7C0%7C637989496363852221%7CUnknown%7CTWFpbGZsb3d8eyJWIjoiMC4wLjAwMDAiLCJQIjoiV2luMzIiLCJBTiI6Ik1haWwiLCJXVCI6Mn0%3D%7C3000%7C%7C%7C&sdata=gG%2BDhwrF%2BM8wZMsxh%2Bnnl0p2p3i5iZWXmU%2F7BSoSmSw%3D&reserved=0) - High Impact Practices Program
* 2 Semester Course
* Co-enlist in independent study
* a Game Design Team
* Launch in Fall of 23
  + Best 20 students
  + Target a competition (market research, meaningful design)
  + 1 semester on research and building
  + 2 semester on marketing the program
  + Maybe some web & social platforms in the future for Marketing
* During senior year with Capstone Project