**GaIM Faculty Meeting Minutes**

**10/22/2021**

**1:00pm-2:00pm**

Attendance: Natalie Underberg-Goode, Peter Smith, Daniel Cox, Dan Novatnak, Rachel Winter, Daniel Cox, Terrell Theen, Maria Harrington, David Negrin, Nick Hunter, Matthew Mosher, John Murray, Taylor Howard. Madeline Davis, Kenton Howard, Max Croft, Jordan Lipscomb, Maria Pichardo

1. **House Keeping**

* Motion to Approve minutes from 9.24.21
  + Terrell Theen moved to approve minutes and Rachel Winter seconds unanimous approved.

1. **Announcements: (Natalie) Textbook Orders are due 10/29/21 for Spring 2022**

* You can add a modest purchase of $70-$80 to a textbook order by calling it in manually and then add to the syllabi (ex: subscription)
* Adding required material to purchase after the deadline will allow room for students to complain.
* Exhibition Funds for the Provost Awards was not granted, still waiting on Esports proposal.

1. **New Server Saga & conclusion (John & Peter)**

* Nothing has been finalized with UCF IT, the time is now to make any recommendations.
* New server will have most of the capabilities as the CAH server
* UCF will handle password resets
* Azure same capacity of ram and disk maybe a little more
* **Two Main Applications**: Student Directories web facing like COS servers, issued semester by semester basis 2 main applications
* **Basic accounts** ex: uploading files into server FileZilla
* **Senior Design Web Students - 2**nd class of usage for the application side each group will be given an account with Dr. privileges
* **Each project** will have its own mongo dp container that will be accessible and allow each of the stacks to coexist and not mess up each other if they have an issue with capacity or size or data.
* **Still being Finalized**: Discussion with UCF IT on who will oversee managing those accounts adding the correct privileges etc.

*Meeting Recommended with those instructors who plan to use the platform server.*

1. ***Other Business: How to Publish Legally/Copyright Laws***

*Maria Harrington received a grant from Epic Games*

* *Given 1 year to produce industrial grade assets, creating 35 plants for arboretum project.*
* *Became a UCF creator by:*
* *Declaring a copyright through UCF legal*
* *License it to UCF and they become brokers*
* *Collect royalty fees*
* *https://unrealengine.com/marketplace/en-US/profile/The+Harrington+Lab+at+UCF?count=20&sortBy=effectiveDate&sortDir=DESC&start=0*
* *This was a test to see if we can open a pathway for faculty to publish digital media artifacts on commercial distribution channels.*
* *UCF is the 1st university to do this.*

**GaIM Committee updates**

* + ***Graduate:*** Continuing to work on assessments
* Monday 10/25/21 is Graduate Open House
  + ***Undergraduate:*** Plan Escape of Uncontrolled Growth
* Voting on 3.0 GPA expectation for foundation classes
* *Must pass foundation classes to declare Game Design Major.*
* Hoping this will limit class sizes and improve student education.
* ELP is not allowing us to include the definition of a class.
  + ***Princeton Review***:
* *This year’s review will include strengths and updated data*.
* *Prof. preparedness > prepare students for internships/jobs >tracking data*
* 5-year plan to submit for Princeton’s Top 10
  + **Strategic Plan**: Dan Novatnak – Formal survey of students to obtain post-graduation tracking.
  + Suggestion to Revive > ***Industry Advisory Committee***
* Curriculum ethics
* Obtain better quality of students coming into the program
* How to keep them while they are here

1. **NSCM/COS/UCF Committee updates**

* Student Success Committee –
* Track students job status
* Getting Career services involved with assisting in mock interviews/resume review.
* Upper-Level curriculum (Matthew) Rewrote school by laws
* Diversity Committee – Nothing yet
* **Scholarship & Awards Committee -** Meeting on Monday 10/25/21

*Motion to conclude the meeting*

***Next meeting Scheduled for November 19, 2021***