**October GaIM Faculty Meeting minutes**

**10/14/2022, 12:30-1:30, CMB 182A**

Attending:

Maria

Dan Novatnick

Max Croft

John Murray

Daria

Gideon

Jordan

Terrel

D.D.

Tyler Howard

Natalie

Hunter

Peter Smith

David Negrin

On Zoom Eddie Lohmeyer & Madeline Davis

Minutes Approved

* Max motioned to approve both sets of minutes Aug & Sept, John Murray seconded, all aye except Eddie & Madeline

New Faculty Lines

* We’ve received approval for 3 instructors & 1 Assistant Professor lines for August 2023
* Two search committees - 1 for AP, 1 for 3 Instructors - 3rd instructor is for Foundations Courses, 2 or more for Programming / Upper Level
* Charging meeting - 2 x Game & Web Upper Level / 1 x Foundations
* Ideally - 1 generalist, foundations + 1 mostly web/games + 1 games

Adjuncts / Overages

* Adjunct pay has been too low for teaching upper division courses
* List of difficult to staff courses
	+ professional certification fee of the course to supplement

Fall 2023 Schedule

* We’re running 4 searches while trying to schedule FA23
* It’s hard to know what the final will look like
* Dean has taken away all summer non-instructional money

Other News

* Noah organized a talk where alumni came to discuss internships, portfolio, and their professional experience.
* Maria is organizing a virtual talk on eSports - Christopher Alexander - date TBD
* Events should be sent to D.D. and NASSC@UCF

GaIM Game Studio Presentation from David Negrin

**Q&A**

* UCF Entities to partner with
	1. Blackstonen Launchpad
	2. Tech Transfer
	3. Small Business innovator in Research Park
* Game Jams for Social Impact Games
* Research on Game Project competition on academic outcomes

Dan - Policy and Planning

* committee report

Adjournment

* Motion to Adjourn from Peter motion 2nd by Max